# ARM Assembly for Embedded Applications 5th edition DANIEL W LEWIS

### **ARM Instructions Worksheet #11**

## **Constant Multiples**

Prerequisite Reading: Chapter 7

Revised: May 11, 2020

#### Objectives: To use the web-based simulator ("CPULator") to better understand ...

- 1. That multiplying by a constant requires two instructions one to load a register with the constant followed by a MUL.
- 2. The use of a single addition or subtraction with shifting to compute N times a variable without multiplying.
- 3. The use of a two-instruction sequence to compute N times a variable in the same time as using a MUL.

#### To do offline: Answer the questions that follow the listing below. (Numbers at far left are memory addresses.)

```
.global
                                  _start
                                  unified
                    .syntax
                                  R1,=1 // *** EXECUTION STARTS HERE ***
00000000 _start:
                    LDR
                    // Creating multiples using 1 instruction (faster than MUL)
00000004
                    LSL
                                  R0,R1,3
                    ADD
                                  R0,R1,R1,LSL 3
8000000
000000C
                    RSB
                                  R0,R1,R1,LSL 3
00000010
                    SUB
                                  R0,R1,R1,LSL 3
00000014
                                  R0,R1,LSL 3
                    MVN
                    // Creating multiples using 2 instructions (same time as MUL)
                                  R0,R1,R1,LSL 2
00000018
                    ADD
0000001C
                    LSL
                                  R0,R0,1
00000020
                    ADD
                                  R0,R1,R1,LSL 2
00000024
                    ADD
                                  R0,R1,R0,LSL 2
00000028
                    ADD
                                  R0,R1,R1,LSL 4
0000002C
                    SUB
                                  R0, R0, R1, LSL 2
00000030
                    RSB
                                  R0,R1,R1,LSL 3
00000034
                    LSL
                                  R0,R0,1
00000038
                    ADD
                                  R0,R1,R1,LSL 2
                                  R0,R1,R0,LSL 2
0000003C
                    RSB
00000040 done:
                                  done
                                        // Infinite loop
                    .end
```

What is the second of the seco	R0 (as decimal signed)
What is in register R0 after executing the LSL instruction at address 00000004 <sub>16</sub> ?	
_	R0 (as decimal signed)
What is in register R0 after executing the ADD instruction at address 00000008 <sub>16</sub> ?	
	R0 (as decimal signed)
What is in register R0 after executing the RSB instruction at address 0000000C <sub>16</sub> ?	
	R0 (as decimal signed)
What is in register R0 after executing the SUB instruction at address 00000010 <sub>16</sub> ?	
	R0 (as decimal signed)
What is in register R0 after executing the MVN instruction at address 00000014 <sub>16</sub> ?	rto (as acomiai signea)
	PO (as desimal signed)
What is in register R0 after executing the LSL instruction at address 0000001C <sub>16</sub> ?	R0 (as decimal signed)
That is in register no area executing the LSL instruction at address occording.	DO ( d'
What is in register R0 after executing the ADD instruction at address 00000024 <sub>16</sub> ?	R0 (as decimal signed)
What is in register R0 after executing the SUB instruction at address $0000002C_{16}$ ?	R0 (as decimal signed)
What is in register R0 after executing the LSL instruction at address 00000034 <sub>16</sub> ?	R0 (as decimal signed)
_	R0 (as decimal signed)
What is in register R0 after executing the RSB instruction at address 0000003C <sub>16</sub> ?	

#### Getting ready: Now use the simulator to collect the following information and compare to your earlier answers.

- 1. Click <u>here</u> to open a browser for the ARM instruction simulator with pre-loaded code.
- 2. Change the number format in the "Settings" window to signed decimal.

#### Step 1: Press F2 once per ARM instruction as needed to see what the simulator says for the following:

	R0 (as decimal signed)
What is in register R0 after executing the LSL instruction at address 00000004 <sub>16</sub> ?	
	R0 (as decimal signed)
What is in register R0 after executing the ADD instruction at address $00000008_{16}$ ?	
	R0 (as decimal signed)
What is in register R0 after executing the RSB instruction at address 0000000C <sub>16</sub> ?	
	R0 (as decimal signed)
What is in register R0 after executing the SUB instruction at address 00000010 <sub>16</sub> ?	
	R0 (as decimal signed)
What is in register R0 after executing the MVN instruction at address 00000014 <sub>16</sub> ?	
	R0 (as decimal signed)
What is in register R0 after executing the LSL instruction at address 0000001C <sub>16</sub> ?	
	R0 (as decimal signed)
What is in register R0 after executing the ADD instruction at address 00000024 <sub>16</sub> ?	
	R0 (as decimal signed)
What is in register R0 after executing the SUB instruction at address 0000002C <sub>16</sub> ?	,
	R0 (as decimal signed)
What is in register R0 after executing the LSL instruction at address 00000034 <sub>16</sub> ?	, and the state of
	R0 (as decimal signed)
What is in register R0 after executing the RSB instruction at address 0000003C <sub>16</sub> ?	rto (de desimal digrica)