## ARM Assembly for Embedded Applications

5th edition
DANEL W Lewis

Single/Double-Length, Signed/Unsigned

## Prerequisite Reading: Chapter 5

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## ARM Instructions Worksheet \#5 <br> Multiplication

## Objectives: To use the web-based simulator ("CPULator") to better understand

1. The MUL, SMULL, and UMULL instructions
2. Single versus double-length products.
3. Signed versus unsigned multiplication.

## To do offline: Answer the questions that follow the listing below. (Numbers at far left are memory addresses.)



Note: Use this hex to decimal converter to convert 64-bit products to decimal.

|  | R2 (8 hex digits) | R2 (as signed decimal) |
| :---: | :---: | :---: |
| What is left in R2 by the LDR pseudo-instruction at $00000000_{16}$ ? |  |  |
|  | R3 (8 hex digits) | R3 (as signed decimal) |
| What is left in R3 by the LDR pseudo-instruction at 00000004 ${ }_{16}$ ? |  |  |
|  | R0 (8 hex digits) | R0 (as signed decimal) |
| What product is left in R0 by the MUL instruction at $00000008_{16}$ ? |  |  |
| What is left in R1. R0 by the SMULL $\qquad$ instruction at $0000000 \mathrm{C}_{16}$ ? | R0 (8 hex digits) | R1.R0 (as signed decimal) |
| Did the single-length signed product produced by the previous MUL overflow? |  | Yes: $\square$ No: |
|  | R2 (8 hex digits) | R2 (as unsigned decimal) |
| What is left in R2 by the LDR pseudo-instruction at $00000010_{16}$ ? |  |  |
|  | R3 (8 hex digits)) | R3 (as unsigned decimal) |
| What is left in R4 by the LDR pseudo-instruction at 00000014 ${ }_{16}$ ? |  |  |
|  | R0 (8 hex digits) | R0 (as unsigned decimal) |
| What product is left in R0 by the MUL instruction at $00000018_{16}$ ? |  |  |

What is left in R1. R0 by the UMULL instruction at $0000001 \mathrm{C}_{16}$ ?

$\qquad$


Did the single-length unsigned product produced by the previous MUL overflow?
Yes: $\square$ No: $\square$

## Getting ready: Now use the simulator to collect the following information and compare to your earlier answers.

1. Click here to open a browser for the ARM instruction simulator with pre-loaded code.

Note: You can change the number format in the "Settings" window between hex, unsigned decimal and signed decimal as needed. For 64-bit products, use this hex to decimal converter.

## Step 1: Press F2 exactly 2 times to execute the two LDR pseudo-instructions (MOV, MVN) to provide the operands

What is left in R2 by the LDR pseudo-instruction at $00000000_{16}$ ?

| R2 (8 hex digits) | R2 (as signed decimal) |
| :---: | :---: |
| R3 (8 hex digits)  <br>  R3 (as signed decimal) |  |

## Step 2: Press F2 exactly once to execute the MUL R0, R2, R3 instruction.

What product is left in $R 0$ by the MUL instruction at $00000008_{16}$ ?

| R0 (8 hex digits) |
| :--- |

## Step 3: Press F2 exactly once to execute the SMULL $R 0, R 1, R 2, R 3$ instruction.

What is left in R1. R0 by the SMULL instruction at $0000000 \mathrm{C}_{16}$ ?


Did the single-length signed product produced by the previous MUL overflow?


Step 4: Press F2 exactly 2 times to execute the two LDR pseudo-instructions (MOV, MOV) to provide the operands


## Step 5: Press F2 exactly once to execute the MUL R0, R2, R3 instruction.

What product is left in R0 by the MUL instruction at $00000018_{16}$ ?

$\qquad$

## Step 6: Press F2 exactly once to execute the UMULL R0, R1, R2, R3 instruction.

What is left in R1. R0 by the UMULL instruction at $0000001 \mathrm{C}_{16}$ ?


Did the single-length unsigned product produced by the previous MUL overflow?
Yes:


No: $\square$

