

Advance Reservation of Lightpaths in Optical-Network- Based Grids

Silvia Figueira, Neena Kaushik, Sumit Naiksatam,
Stephen Chiappari, and Nirdosh Bhatnagar

Santa Clara University
Santa Clara, California

DWDM-RAM

- Optical-network grid service architecture
 - Enable the deployment of dynamically-provisioned optical networks in grids
 - Support data-intensive grid applications through advanced optical network
 - Provide dedicated lightpaths as a service

The Network Service

■ NRS – Network Resource Scheduler

- Knows the topology of the network
- Supports on-demand and advance reservation
- Schedules multi-wavelength lightpaths

Our Goal

- Advance-reservation scheduling of multi-wavelength lightpaths
- Use simulation to assess the efficiency of different strategies
- Main problem
 - Lack of information on what the traffic on data-intensive grids will be like
 - Solution: FONTS

FONTS

■ Flexible Optical Network Traffic Simulator

- Generates traces of advance-reservation multiple-wavelength lightpath requests
- Incorporates stochastic models
- Is scalable and independent of the network interconnection

FONTS – Operation Modes

- Request Arrivals
 - Poisson
- Advance Reservations
 - Poisson, Uniform
- Source Node and Destination Node
 - Constant, Uniform, Arbitrary Probabilities
- Number of Wavelengths
 - Constant, Uniform, Heavy-Tailed
- Data Size
 - Constant, Uniform, Heavy-Tailed, Arbitrary Probabilities

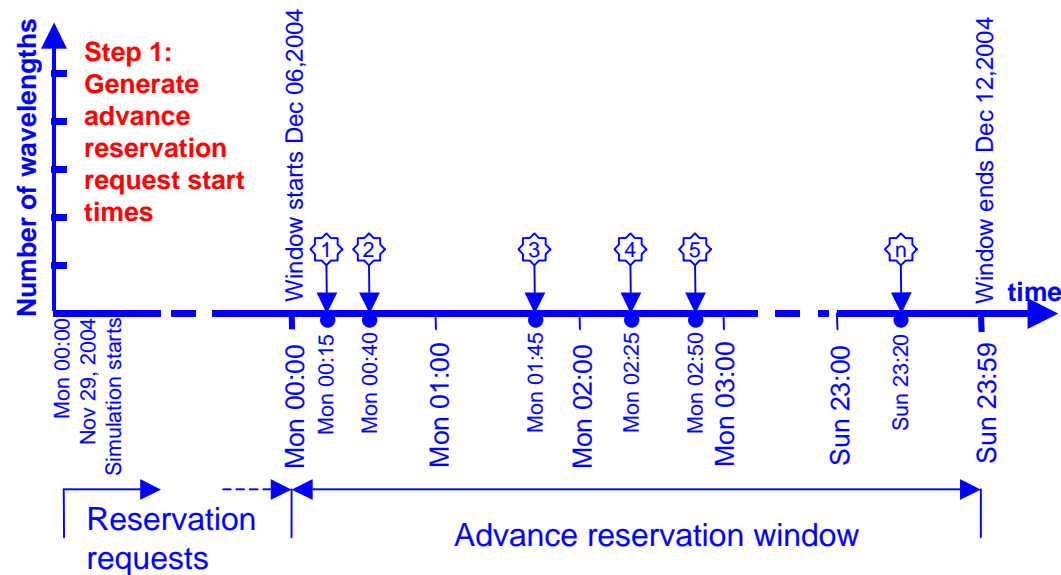
FONTS

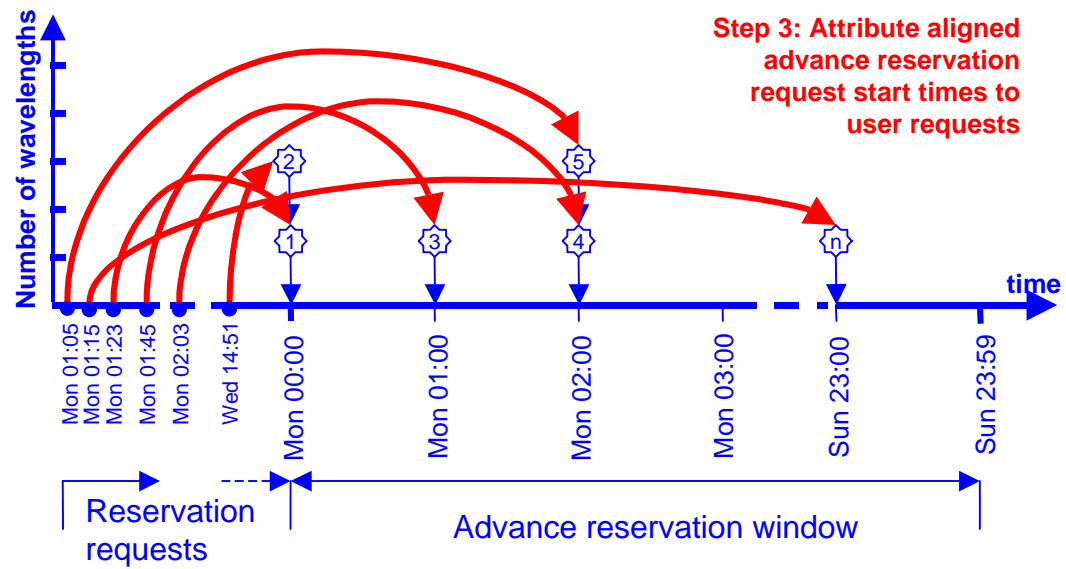
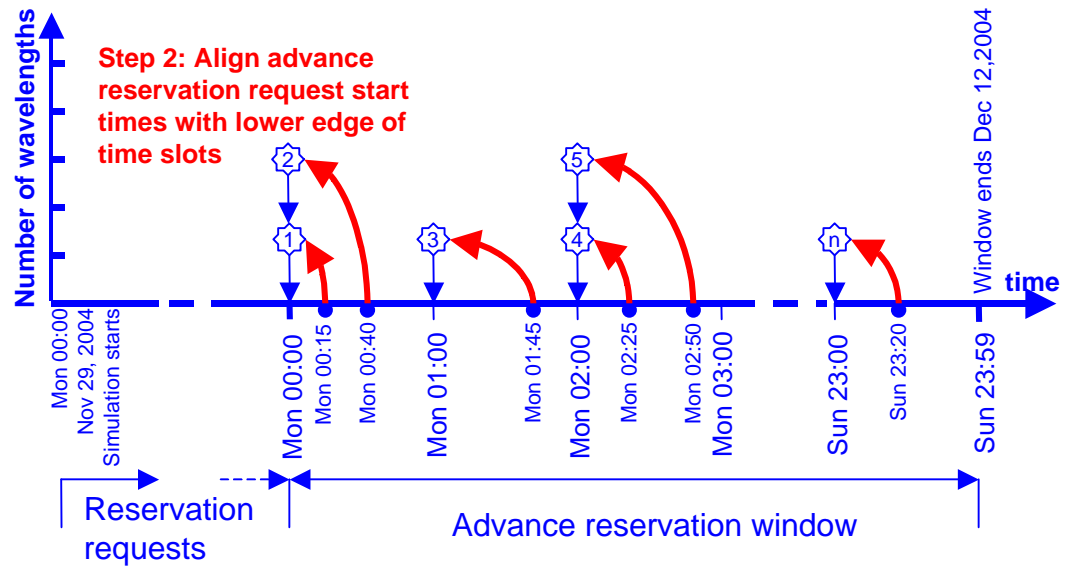
■ Challenge

➤ Advance reservation requests are a function of

- The time at which they arrive
- The time in the future for which the reservation is requested

Generating Advance Reservation Requests





Scheduling Lightpaths

- Most used basic approaches

- Wavelength Concentrating

- Goes through all the routes in a fixed order and for each route tries all the wavelengths in a fixed order

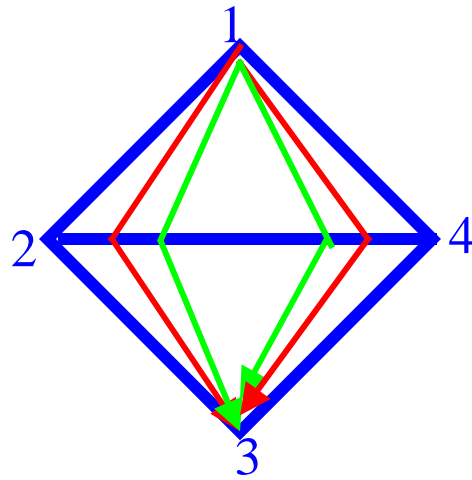
- Wavelength Balancing

- Goes through all the wavelengths in a fixed order and for each wavelength tries all the routes in a fixed order

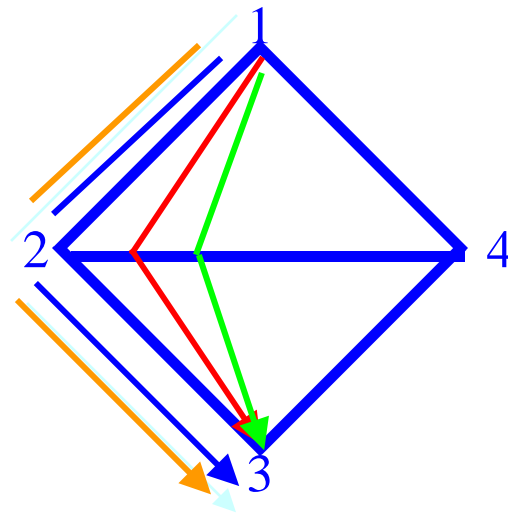
- Optimizations are usually based on the ordering of routes and wavelengths

Scheduling Lightpaths

- Request: 4 wavelengths from 1 to 3



Balancing



Concentrating

Scheduling Lightpaths

■ Our goal

- Compare balancing and concentrating in different scenarios
- Identify special conditions, which may favor one or the other

■ Our implementation

- Select routes according to the length
 - ❑ Disjoint-edge shortest-path first
- Select wavelengths in order

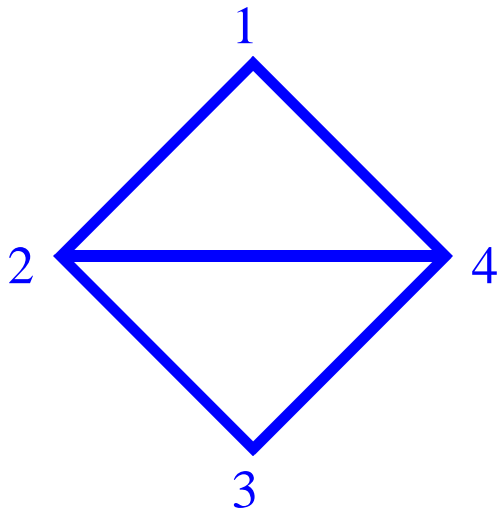
Request Traffic

- Time slots = 60min
- Request inter-arrival time = 10min

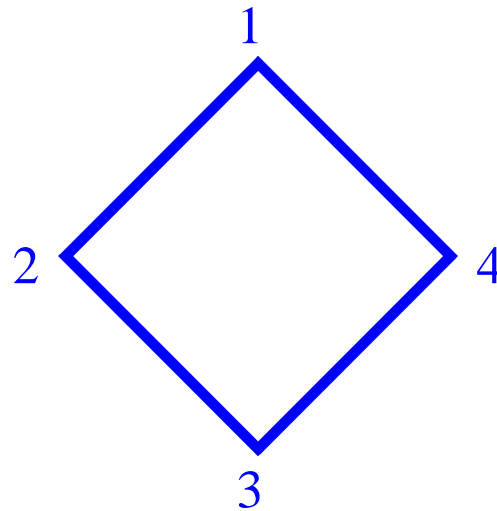
Number	Experiment	Reserv. Inter-Arrival Time	Number of wavelengths
1,5,9	High, medium, and low traffic Constant wavelength requests	5, 15, 30min	Constant: 1
2,6,10	High, medium, and low traffic Heavy-tailed wavelength requests	5, 15, 30min	Zipf's Exp = 3, cap = 4
3,7,11	High, medium, and low traffic Uniform wavelength requests	5, 15, 30min	Uniform: [1-4]
4,8,12	High, medium, and low traffic Constant wavelength requests	5, 15, 30min	Constant: 4

4-Node Topologies Studied

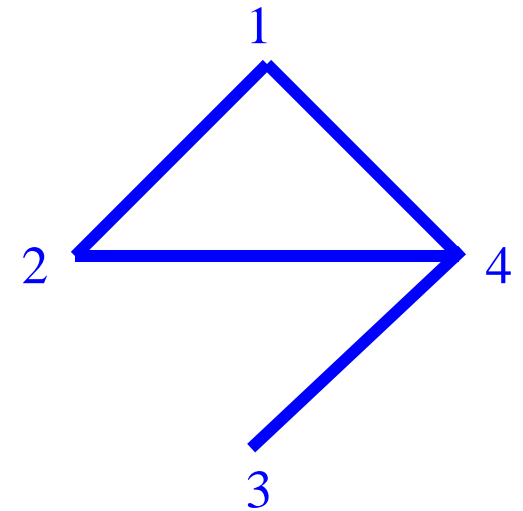
Partial Mesh



Ring

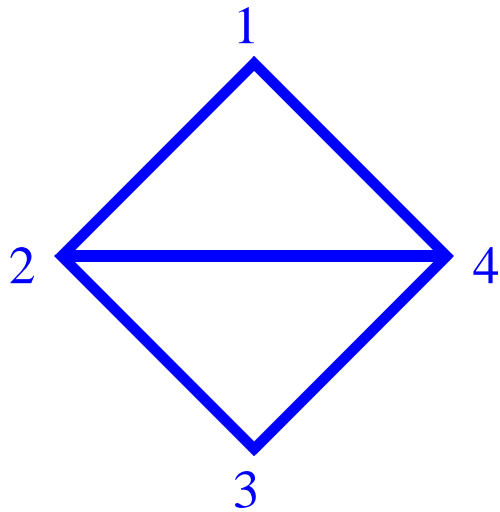


Ring with a Spike

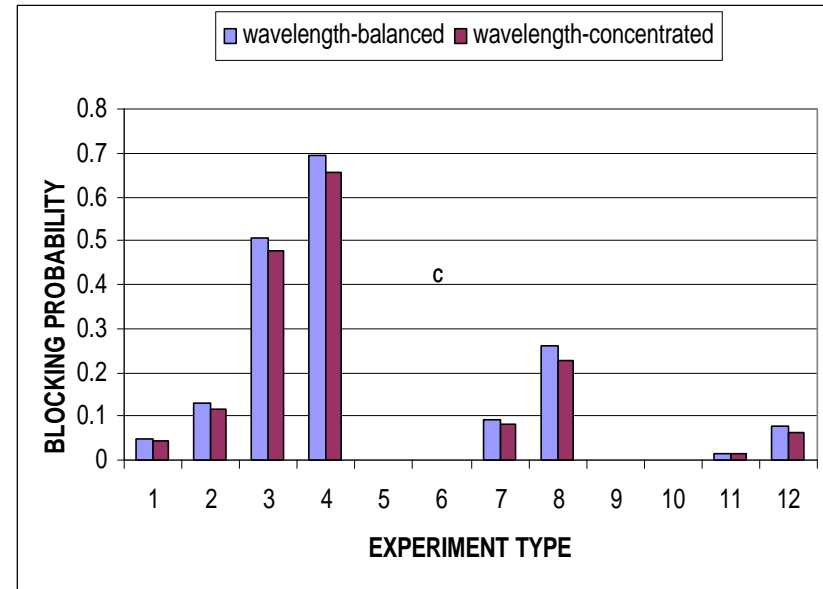


These topologies cover the most used 4-node basic blocks used to form optical networks.

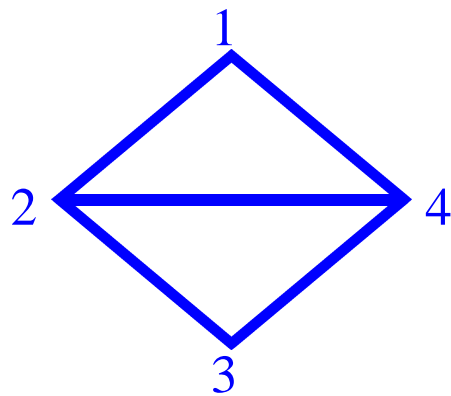
Partial Mesh: Uniform Requests



Wavelength-balancing and
concentrating perform
comparably

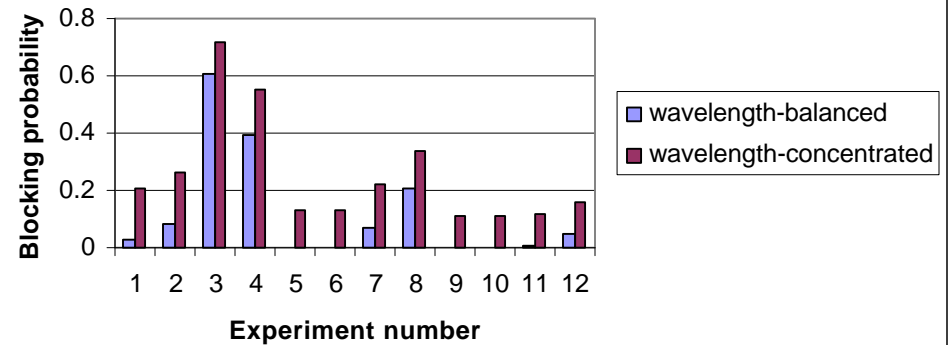


Partial Mesh: Fixed 2-Hop Requests

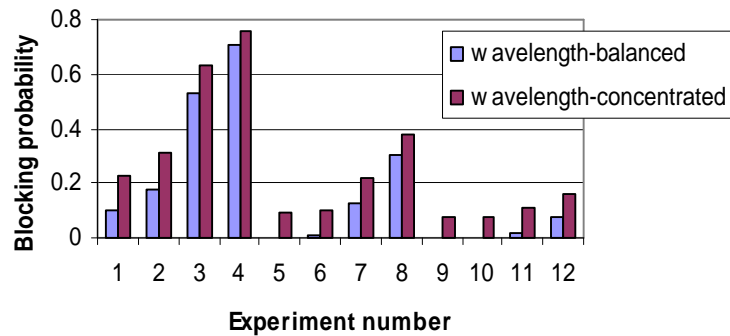


Wavelength-balancing offers
consistent improvement

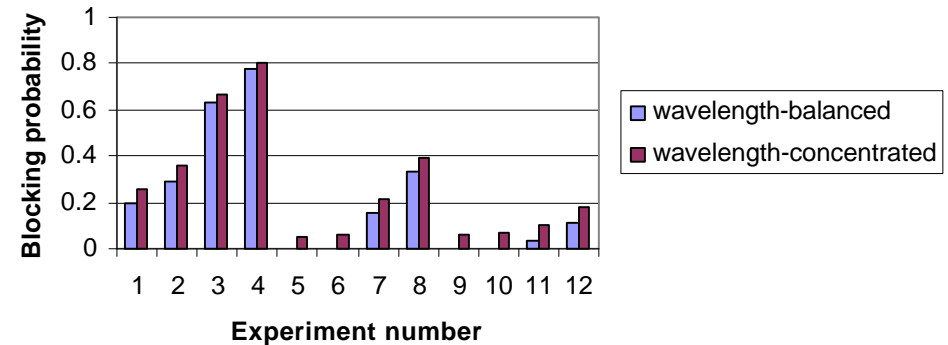
25% partial mesh



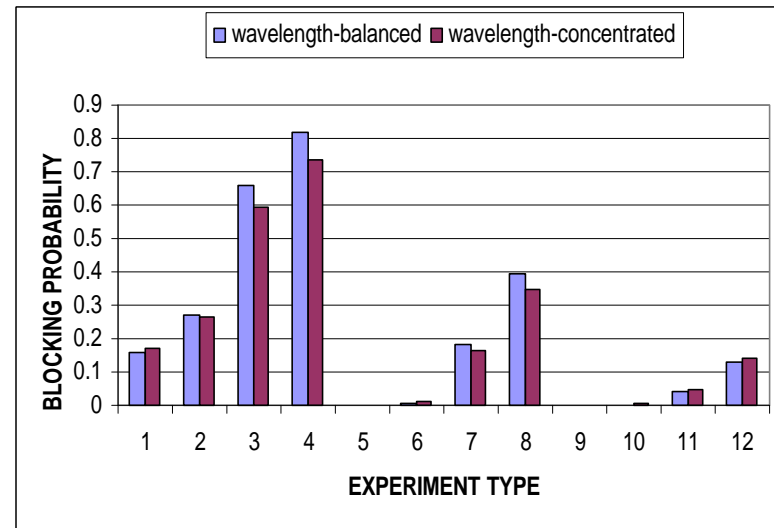
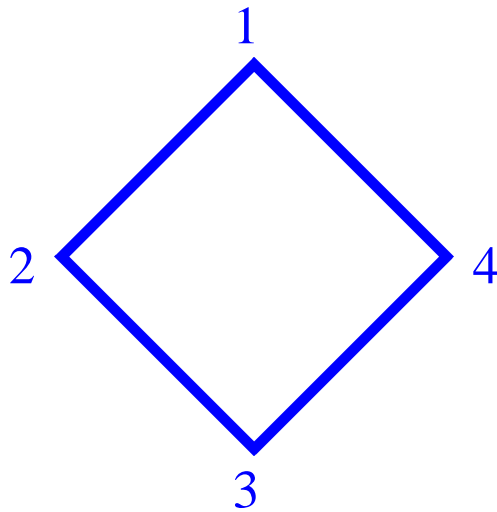
50% partial mesh



75% partial mesh

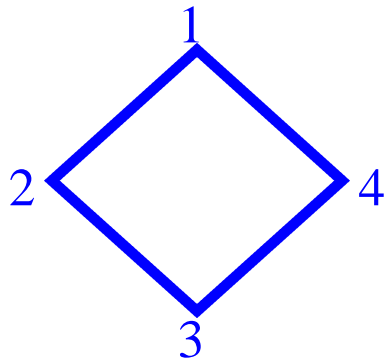


4-node Ring: Uniform Requests



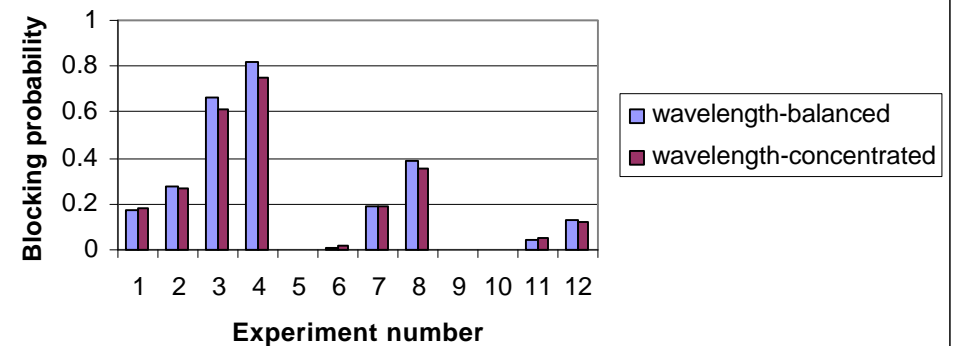
Wavelength-balancing and
concentrating perform
comparably

4-Node Ring: Fixed 2-Hop Requests

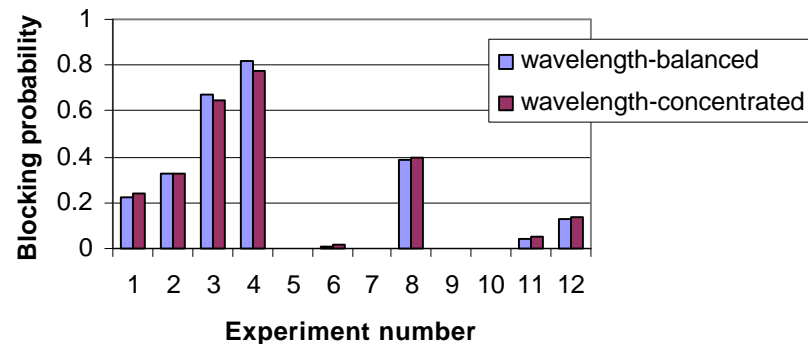


Wavelength-balancing and concentrating perform comparably

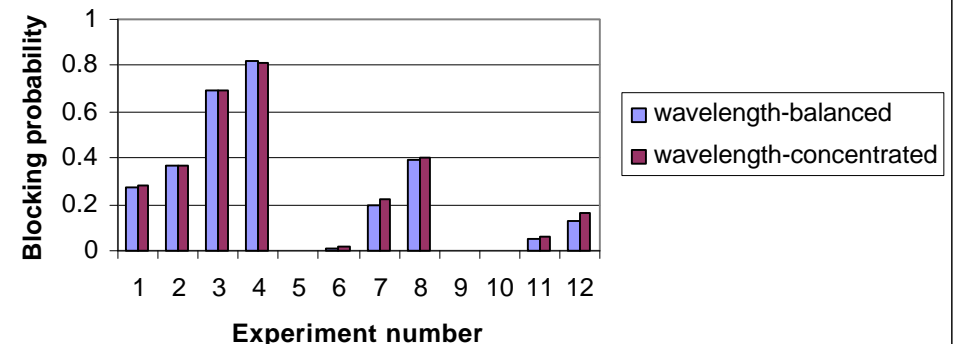
25% 4-node ring



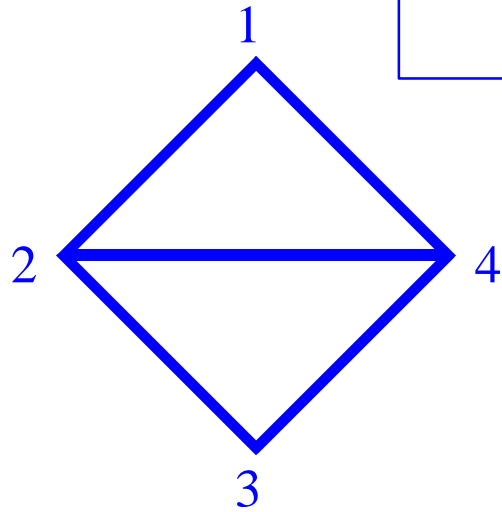
50% 4-node ring



75% 4-node ring

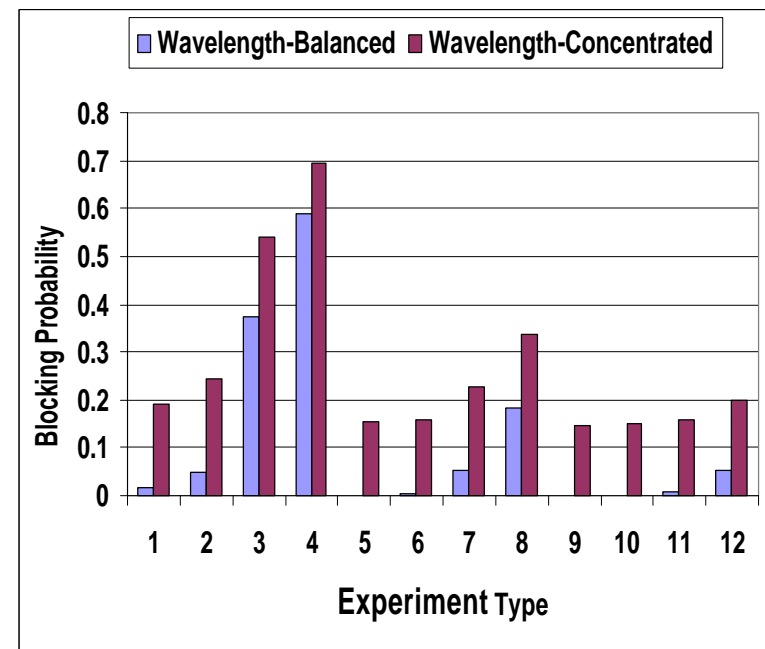


No Traffic on One Link: Uniform Requests



Path 2-4 is not
requested

Wavelength-balancing
performs consistently better
than concentrating



Current Status

■ Scheduling Simulator

➤ Simulator has been extended to accept any topology

□ Extensive analysis of simulation results on different kinds of traffic and topologies

□ Hybrid algorithm, which combines balancing and concentrating

Current Status

■ FONTS

➤ Currently generates traces for

- ☐ On-demand requests
- ☐ Advance reservations
- ☐ Periodic reservations

➤ Available on line:

→ <http://students.engr.scu.edu/~snaiksat/fonts>

Fonts

A Flexible Optical Network Traffic Simulator

request type:	advance reservation
resv start time model:	uniform
inter arrival time for requests:	10 min
source model:	uniform
destination model:	uniform
total switching nodes:	2
number of wavelengths model:	constant
num of wavelengths:	1
file size model:	constant
file size:	1 TB
reservation duration model:	variable
average bandwidth:	1000 Mbps
resv period:	7 days
resv slot size:	60 min
simulation time interval	
start time:	10/29/2004 00:00:00
end time:	11/05/2004 00:00:00

Submit

Advanced Options

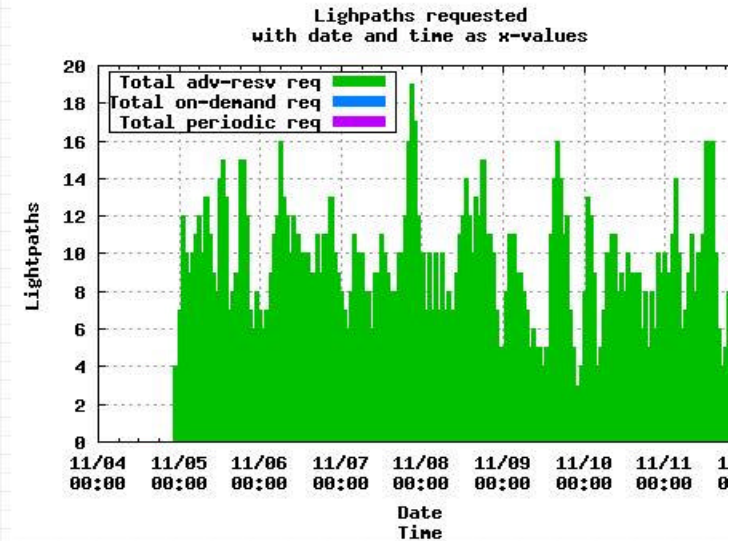
Reservation Times:				
number of time intervals:	1			
	START	END	INTER-ARRIVAL	
1)	8	11	5 min	

Submit

Download Trace: String Format Numeric format

```

e Statistics from file: tra-Num.txt
: Advance Reservation
lation starts at Fri Oct 29 00:00:00 2004
lation ends at Thu Nov 4 22:59:59 2004
rvation window starts at Thu Nov 4 23:00:00 2004
rvation window ends at Thu Nov 11 22:59:59 2004
1 slots available for reservation = 168
1 number of switching nodes = 2
age bandwidth per link = 1000.000000 Mbps
length = 60 mins
est arrivals follow Poisson distribution, (poissonLambdaValForReqArrival = 0.100000) Inter
val Parameter = 10.00 mins
ce node choice is using uniform distribution
ination node choice is using uniform distribution
er of wavelengths (lambdas) are constant = 1
size is constant = 1.00 TB
rvation start times follow uniform distribution.
cated reservation period per request is variable (depends on the size of the data to transfer
the average bandwidth per link).
    
```




```

:: Advance Reservation
Simulation starts at Fri Oct 29 00:00:00 2004
Simulation ends at Thu Nov 4 22:59:59 2004
Reservation window starts at Thu Nov 4 23:00:00 2004
Reservation window ends at Thu Nov 11 22:59:59 2004
All slots available for reservation = 168
All number of switching nodes = 2
Average bandwidth per link = 1000.000000 Mbps
Reservation length = 60 mins
Request arrivals follow Poisson distribution, (poissonLambdaValForReqArrival = 0.100000) Inter Arrival Parameter = 10.00 mins
Source node choice is using uniform distribution
Destination node choice is using uniform distribution
Number of wavelengths (lambdas) are constant = 1
Reservation size is constant = 1.00 TB
Reservation start times follow uniform distribution.
Specified reservation period per request is variable (depends on the size of the data to transfer and the average bandwidth per link).

```

#	ReqArrivalTime	ResvStart	ResvEnd	SourceNode	DestNode	Lan
1	Fri Oct 29 00:21:00 2004	Wed Nov 10 05:00:00 2004	Wed Nov 10 07:14:00 2004	2	1	
2	Fri Oct 29 00:23:00 2004	Fri Nov 5 18:00:00 2004	Fri Nov 5 20:14:00 2004	1	2	
3	Fri Oct 29 00:34:00 2004	Sun Nov 7 10:00:00 2004	Sun Nov 7 12:14:00 2004	1	2	
4	Fri Oct 29 00:37:00 2004	Mon Nov 8 12:00:00 2004	Mon Nov 8 14:14:00 2004	2	1	
5	Fri Oct 29 00:44:00 2004	Mon Nov 8 21:00:00 2004	Mon Nov 8 23:14:00 2004	1	2	
6	Fri Oct 29 00:56:00 2004	Sat Nov 6 09:00:00 2004	Sat Nov 6 11:14:00 2004	2	1	
7	Fri Oct 29 01:00:00 2004	Thu Nov 11 16:00:00 2004	Thu Nov 11 18:14:00 2004	2	1	
8	Fri Oct 29 01:36:00 2004	Wed Nov 10 18:00:00 2004	Wed Nov 10 20:14:00 2004	2	1	
9	Fri Oct 29 01:52:00 2004	Sat Nov 6 01:00:00 2004	Sat Nov 6 03:14:00 2004	2	1	
10	Fri Oct 29 01:57:00 2004	Sun Nov 7 18:00:00 2004	Sun Nov 7 20:14:00 2004	2	1	
11	Fri Oct 29 03:15:00 2004	Wed Nov 10 20:00:00 2004	Wed Nov 10 22:14:00 2004	2	1	
12	Fri Oct 29 03:18:00 2004	Mon Nov 8 06:00:00 2004	Mon Nov 8 08:14:00 2004	1	2	
13	Fri Oct 29 03:46:00 2004	Wed Nov 10 21:00:00 2004	Wed Nov 10 23:14:00 2004	1	2	
14	Fri Oct 29 03:59:00 2004	Wed Nov 10 08:00:00 2004	Wed Nov 10 10:14:00 2004	1	2	
15	Fri Oct 29 04:02:00 2004	Fri Nov 5 18:00:00 2004	Fri Nov 5 20:14:00 2004	1	2	
16	Fri Oct 29 04:15:00 2004	Sun Nov 7 11:00:00 2004	Sun Nov 7 13:14:00 2004	1	2	
17	Fri Oct 29 04:28:00 2004	Thu Nov 11 02:00:00 2004	Thu Nov 11 04:14:00 2004	2	1	
18	Fri Oct 29 04:28:00 2004	Thu Nov 11 19:00:00 2004	Thu Nov 11 21:14:00 2004	1	2	
19	Fri Oct 29 04:35:00 2004	Thu Nov 11 01:00:00 2004	Thu Nov 11 03:14:00 2004	2	1	
20	Fri Oct 29 04:35:00 2004	Tue Nov 9 14:00:00 2004	Tue Nov 9 16:14:00 2004	2	1	
21	Fri Oct 29 04:41:00 2004	Wed Nov 10 18:00:00 2004	Wed Nov 10 20:14:00 2004	2	1	
22	Fri Oct 29 04:41:00 2004	Fri Nov 5 11:00:00 2004	Fri Nov 5 13:14:00 2004	1	2	
23	Fri Oct 29 05:00:00 2004	Thu Nov 11 10:00:00 2004	Thu Nov 11 12:14:00 2004	1	2	
24	Fri Oct 29 05:20:00 2004	Fri Nov 5 21:00:00 2004	Fri Nov 5 23:14:00 2004	2	1	
25	Fri Oct 29 05:29:00 2004	Sun Nov 7 15:00:00 2004	Sun Nov 7 17:14:00 2004	2	1	
26	Fri Oct 29 06:22:00 2004	Fri Nov 5 16:00:00 2004	Fri Nov 5 18:14:00 2004	2	1	
27	Fri Oct 29 07:00:00 2004	Sat Nov 6 04:00:00 2004	Sat Nov 6 06:14:00 2004	2	1	
28	Fri Oct 29 07:01:00 2004	Mon Nov 8 20:00:00 2004	Mon Nov 8 22:14:00 2004	1	2	
29	Fri Oct 29 07:10:00 2004	Tue Nov 9 19:00:00 2004	Tue Nov 9 21:14:00 2004	1	2	
30	Fri Oct 29 07:19:00 2004	Tue Nov 9 18:00:00 2004	Tue Nov 9 20:14:00 2004	2	1	
31	Fri Oct 29 07:26:00 2004	Fri Nov 5 12:00:00 2004	Fri Nov 5 14:14:00 2004	1	2	
32	Fri Oct 29 07:53:00 2004	Tue Nov 9 23:00:00 2004	Wed Nov 10 01:14:00 2004	2	1	
33	Fri Oct 29 08:06:00 2004	Thu Nov 11 03:00:00 2004	Thu Nov 11 05:14:00 2004	2	1	
34	Fri Oct 29 08:06:00 2004	Tue Nov 9 17:00:00 2004	Tue Nov 9 19:14:00 2004	1	2	

Conclusion

- **FONTS is an important tool**

- Enables experimenting with different kinds of traffic, while real traces are not available.

- **Lightpath scheduling**

- Specific characteristics of the traffic and topology definitely affect the behavior of scheduling strategies.