

Lex and Yacc Tutorial

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Lex

Lex is a scanner generator tool for lexical analysis, which is based on finite state machine (FSM). The input is a set of regular expressions, and the output is the code to implement the scanner according to the input rules.

To implement a scanner for calculator, we can write the file "cal1.l" as below:

```
/* this is only for scanner, not link with parser yet */

%%
\\(      { printf("(\\n"); }
\\)      { printf(")\\n"); }
\\+      { printf("+\\n"); }
\\*      { printf("*\\n"); }
[ \\t\\n]+ ;
[0-9]+  { printf("%s\\n", yytext); }

%%
int yywrap() {
    return 1;
}

int main () {
    yylex();
    return 1;
}
```

Here is the Makefile used to build the scanner:

```
p1: lex.yy.o
    gcc -o p1 lex.yy.o

lex.yy.o: cal1.l
    lex cal1.l; gcc -c lex.yy.c

clean:
    rm -f p1 *.o lex.yy.c
```

Note: for more complex lex input file, you might get an error message like
"parse tree too big, try %a num (or %e num)"

Then you need to define %e <num>. You should put it between macro and %start symbol. The other options are %a, %o, %n, %p, etc.

Yacc

Yacc is a LALR(1) parser generator tool for syntax analysis, which is based on pushdown automata (PDA). The input is a set of context-free grammar (CFG) rules, and the output is the code to implement the parser according to the input rules.

To implement a parser for calculator, we can write the file "cal.y" as below:

```
%token NUMBER
%token '(' ')'
%left '+'
%left '*'
%union {
    int val;
    int line;
}

%start cal
%%
cal
: exp
{ printf("The result is %d\\n", $1.val); }
;

exp
: exp '+' factor
{ $$ .val = $1 .val + $3 .val; }
| factor
{ $$ .val = $1 .val; }
;

factor
: factor '*' term
{ $$ .val = $1 .val * $3 .val; }
| term
{ $$ .val = $1 .val; }
;

term
: NUMBER
{ $$ .val = $1 .val; }
| '(' exp ')'
{ $$ .val = $2 .val; }
;

%%
```

```

#include <stdio.h>
#include <ctype.h>
int lineNumber = 1;

yyerror(char *ps) { /* need this to avoid link problem */
    printf("%s\n", ps);
}

int main() {
    yyparse();
    return 0;
}

```

To integrate both the scanner and parser, we need to modify the scanner input file "cal1.l" and save it as "cal.l" as below:

```

%{
#include <stdlib.h> /* for atoi call */
#define NUMBER 257 /* copy this from y.tab.c */
#define DEBUG /* for debugging: print tokens & line numbers */
typedef union { /* copy this from y.tab.c */
    int val;
    int line;
} YYSTYPE;
extern YYSTYPE yyval; /* for passing value to parser */
extern int lineNumber; /* line number from y.tab.c */
%}

%%
[ \t]+ {}
[\n]   { lineNumber++; }
"(" {
#ifndef DEBUG
    printf("token '(' at line %d\n", lineNumber);
#endif
    return '(';
}
")" {
#ifndef DEBUG
    printf("token ')' at line %d\n", lineNumber);
#endif
    return ')';
}
"+" {
#ifndef DEBUG
    printf("token '+' at line %d\n", lineNumber);
#endif
    return '+';
}

```

```

"" {
#ifndef DEBUG
    printf("token '*' at line %d\n", lineNumber);
#endif
    return '*';
}
[0-9]+ {
#ifndef DEBUG
    printf("token %s at line %d\n", yytext, lineNumber);
#endif
    yyval.val = atoi(yytext);
    return NUMBER;
}

%%

int yywrap() { /* need this to avoid link problem */
    return 1;
}

```

Here is the Makefile used to build the scanner and parser:

```

p2: lex.yy.o y.tab.o
    gcc -o p2 lex.yy.o y.tab.o

lex.yy.o: cal.l
    lex cal.l; gcc -c lex.yy.c

y.tab.o: cal.y
    yacc cal.y; gcc -c y.tab.c

clean:
    rm -f p2 y.output *.o y.tab.c lex.yy.c

```